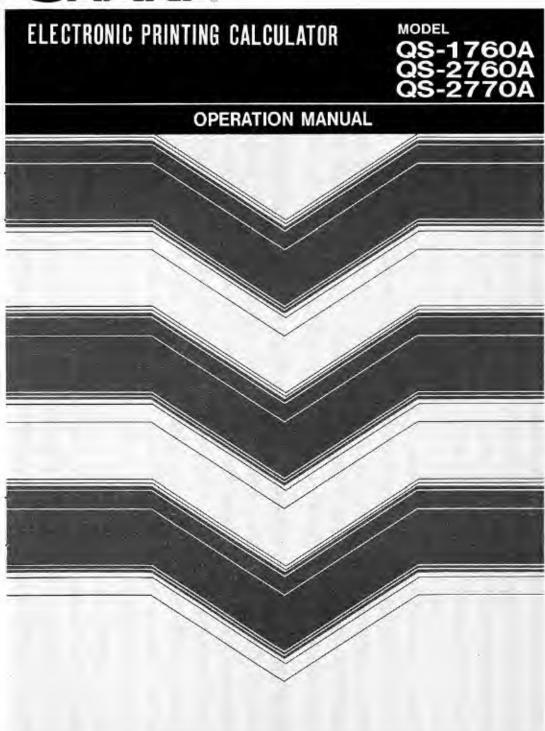
# **SHARP**®



This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

WARNING - FCC Regulations state that any unauthorized changes or modifications to this equipment not expressly approved by the manufacturer could void the user's authority to operate this equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

	this <u>electronic calculator</u> in case of loss or theft, please record erial number which are located on the bottom of the unit. Please
Model Number	Serial Number
Date of Purchase	Place of Purchase

#### INTRODUCTION

Thank you for your purchase of the SHARP electronic calculator, model QS-1760A/2760A/2770A. Your SHARP calculator is specially designed to save work and increase efficiency in all business applications and general office calculations. Careful reading of this manual will enable you to use your new SHARP to its fullest capability.

# **OPERATIONAL NOTES**

To insure trouble-free operation of your SHARP calculator, we recommend the following:

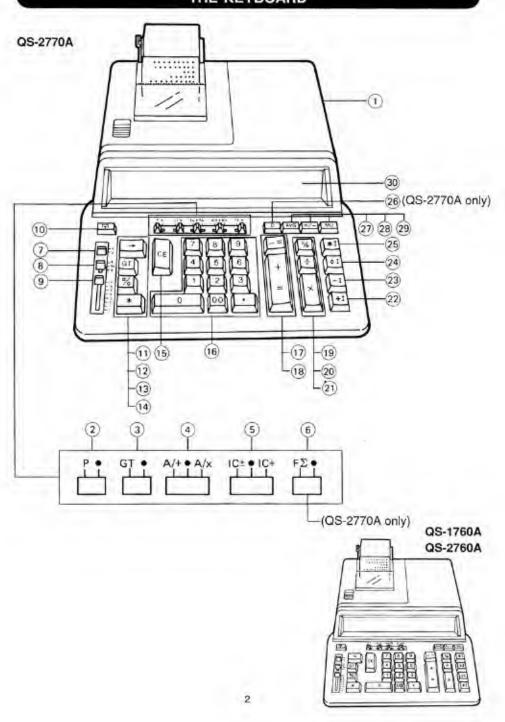
- The calculator should be kept in areas free from extreme temperature changes, moisture, and dust.
- A soft, dry cloth should be used to clean the calculator. Do not use solvents or a wet cloth.
- 3. Turn off the power switch prior to connecting or disconnecting the AC cord.
- If service should be required on this equipment, use only a SHARP servicing dealer, a SHARP approved service facility or SHARP repair service where available.

Note: Unless otherwise specified, the text material applies to all three models.

# CONTENTS

																									Яe
•	THE KEYBOARD	1					·		i																.2
•	OPERATING CONTROLS			,	*						y	+	t	+					×			+			.3
•	INK RIBBON REPLACEMENT										,		,							,					10
	PAPER TAPE REPLACEMENT				+	+							4	+	+		4				+	4		+	11
•	ERRORS			 ,																,					12
•	DECIMAL SYSTEM	ų,				+					,	4		,				,			4	+			12
•	CALCULATION EXAMPLES .																		Ġ.	ř					13
•	SAMPLE APPLICATIONS							÷	í	,	è		,			Ĺ							÷		26
	SPECIFICATIONS																								

# THE KEYBOARD



# OPERATING CONTROLS OF POWER SWITCH: When the power switch is turned on, the calculator is ready for operation. PRINT MODE SELECTOR: "P" position: The calculator functions as a print/display calculator. (Print mode) The calculator functions as a display calculator. (Non-print "." position: mode) Mode change print: When changing the print mode selector, the following print will appear. " • • • . . . . • • - P" (red print): When changing the selector from P to . • • • +P" (red print): When changing the selector from • to P. GRAND TOTAL MODE SELECTOR: "GT" position: This selector will accumulate the following: (The symbol "\*+" will be printed.) 1. Addition and subtraction totals obtained with the or AVG key. 2. Product and quotient totals obtained with the [2] or Answers obtained with the % or Mu key. "." position: Neutral, GT OFF ADD MODE SELECTOR: "A/+" position - Effective only in addition and subtraction: Use of the A/+ mode permits addition and subtraction of numbers without an entry of the decimal point. When the A/+ mode is activated, the decimal point is automatically positioned according to the decimal selector setting. EXAMPLES: Set A/+- • -A/x to A/+ A. Set decimal to 2 Enter 123456 1 Tape prints 1-234-56 + B. Set decimal to 3 Enter 123456 Tape prints 123-456 + Use of the 🗔 , 🕱 , and 🗦 keys will automatically override the Add mode and decimally correct answers will be printed at the preset decimal position.

	EXAMPLES: Set A/+- • - A/x to A/+, 5/4
	A. Set decimal to 2
	Enter .1234 X Tape prints 0-1234 x 100 ± 100-= 12-34 *
	B. Set decimal to 3
	Enter 2
	C. Set decimal to 2
	Enter 123
	Note that decimal point was entered.
Av position	Multiplication and division:  When the A/x mode is activated, the number entered before ▼ or ★ key will override the add mode. But the number entered following ▼ or ★ key and before ★ (or ☒ , ✝ , ☒ ) key will obey the decimal setting. This is useful for invoicing.  EXAMPLE: Set A/+-•-A/x to A/x  Set decimal to 2  Enter 7 ▼ Tape prints 7⋅ x  3 ★ 0⋅03 = 0⋅21 *
	Note: Use of the  key will automatically override the A/x mode.
IC: • IC+ "•" position:	Addition and subtraction: The A/x mode functions same as the A/+ mode. Neutral
111	
	<ul> <li>it MODE SELECTOR:</li> <li>n: 1) The counter will count the number of times that the key has been pressed in addition.</li> </ul>

• Pressing of the \*, X , +, AVG or MU

result is obtained.

key clears the counter.

- 2) When the grand total mode selector is in the ON position (GT), the counter will count the number of times that the calculation results have been stored in the grand total memory. To print and clear the count, press the GT key.
- The memory item counter will count the number of times that the |+1| key has been pressed in the addition.
  - Note: Each time the \( \bar{\pi} \) key is used in the subtraction, 1 will be subtracted from the count.
    - The count is printed when the memory is recalled.
    - Pressing of the \*I key clears the counter.
- "IC+" position 1) The counter will count the number of times that the [ ] or has been pressed in addition and subtraction.
  - Note: The count is printed when the calculated result is obtained.
    - Pressing of the \*, X, ÷, AVG or MU key clears the counter.
  - 2) When the grand total mode selector is in the ON position (GT), the counter will count the number of times that the calculation results have been stored in the grand total memory. To print and clear the count, press the grand key.
  - The memory item counter will count the number of times that the +1 or -1 key has been pressed in addition and subtraction.
    - Note: The count is printed when the memory is recalled.
      - · Pressing of the [\*1] key clears the counter.

". position: Neutral, counter is turned off.

Note: The counter has a maximum capacity of 3 digits (up to ±999). If the count exceeds the maximum, the counter will recount from zero.



#### FIRST FACTOR ACCUMULATION SELECTOR: (Only QS-2770A)

"FΣ" position: The first factor is automatically added to or subtracted from the memory. A first factor means the first number in multiplication and division and each number is printed with "xI" and "÷ I" respectively.

Ex. 
$$2 \times 3 \times 5 \div 6 =$$
  
 $12 \div 7 \times 9 =$   
 $-56 \times 4 \times 0.5 =$ 

". position: Neutral

(3)	<b>—</b>	CONSTANT MOD	DE SELECTOR.
0	□-•		following constant functions will be performed:
		La Contraction of the Contractio	The calculator will automatically remember the first number entered (the multiplicand) and the x instruction.
		Division:	The calculator will automatically remember the second number entered (the divisor) and the 😲 instruction.
		Add-on/Discou	Int/Mark up:  The calculator will automatically remember the first entered number and key functions for Add-on/Discount/Mark up calculation.
	_	"•" position: Neutr	ral
(8)	-6	ROUNDING SELE	ECTOR:
_	Ц-		answer is rounded up.
		*5/4" position: An	answer is rounded off.
		"↓" position: An	answer is rounded down.
		EX	(AMPLE: 10.005 ÷ 5 = 2.001
			Set decimal to 2, ↑ 10.005 🚼 5 重 → 2·01 *
			Set decimal to 2, 5/4 10.005
		of 🗴 or	al point floats during successive calculation by the use key.  decimal point system, an answer is rounded down.
_	П-		
(9)	-6	DECIMAL S	Value of the second sec
	-3 -2 -1 -0		number of decimal places in the answer. osition, the answer is displayed in the floating decimal
(a)		PAPER FEED KEY:	
10	(F)	When pressed, adva	ances the paper tape. o pull the paper manually.
11)	•		ey in entered numbers or calculated results shifts the the right together with the decimal point. Used for one

(12) GT GRAND TOTAL KEY:

Prints and clears the "GT" memory contents.

- (13) NON-ADD/SUBTOTAL KEY:
  - Non-add When this key is pressed right after an entry of a number in the Print mode, the entry is printed on the left-hand side with the symbol "#".

This key is used to print out numbers not subjects to calculation such as code, date, etc.

Subtotal – Used to get subtotal(s) of additions and/or subtractions. When pressed following the 

 or key, the subtotal is printed with the symbol "0" and the calculation may be continued.

By pressing this key even in the Non-print mode, the displayed number is printed with the symbol "P".

(14) \* TOTAL KEY:

Prints the total of addition and subtraction with the symbol "\*". This key also serves as a clear key for the calculation register and resets an error condition.

(5) CE CLEAR ENTRY KEY:

Clears number entered prior to use of a function key.

Also used to clear an overflow error caused by an entry.

Ex. 123 x 455 → 123 x 456 =

Press 123 X 455 CE 456 1

- (6) 0 ~ 9 . OO NUMERAL KEYS:
- (17) -= MINUS EQUALS KEY:

Prints the entered number with a "-" symbol and subtracts the number from the contents of the calculation register. This key is also used to obtain the product/quotient in negative multiplication and division and prints it with the symbol " \* ".

18 PLUS EQUALS KEY:

Prints the entered number with a "+" symbol and adds the number to the contents of the calculation register. This key is also used to obtain the results in multiplication and division and prints the product/quotient with the symbol "\*".

- 19 % PERCENT KEY
- 20 ÷ DIVISION KEY
- 21) X MULTIPLICATION KEY

- (2) +I MEMORY PLUS KEY
- 23 -I MEMORY MINUS KEY
- 24 OI SUBTOTAL MEMORY KEY
- 25 \*I TOTAL MEMORY KEY
- ②B DATE KEY: (only QS-2770A)
  Can be used to store and display/print or recall the date or any other factor for repeated use in an application.
- (27) AVG AVERAGE KEY: Used to calculate the average.
- 28 +/- CHANGE SIGN KEY: Changes the algebraic sign of a number (i.e., positive to negative or negative to positive).
- MU MULTIPLE USE KEY: Used to perform mark-ups, percent change and automatic add-on/discount.
- (30) DISPLAY

Display format:

(QS-1760A)

1,234,567,890.4

(QS-2760A)

1,234,567,890.122

(QS-2770A)

Calculation display (main):

1,234,567,890.122

# Item counter display (sub):



# Symbols:

I : Memory symbol

Appears when a number is in the memory.

- : Minus symbol

Appears when a number is negative.

E : Error symbol

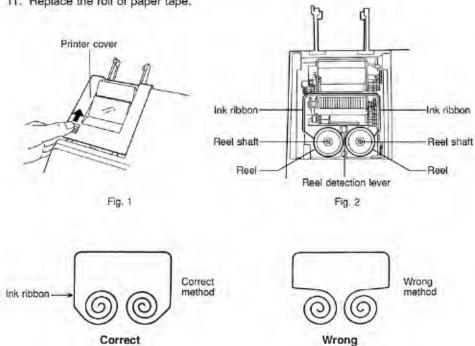
Appears when an overflow or other error is detected.

. : Grand total memory symbol

Appears when a number is in the grand total memory.

# INK RIBBON REPLACEMENT

- 1. Remove the roll of paper tape from the calculator. (Tear the tape and remove the tape from the print mechanism by using the paper feed key.)
- 2. Set the power switch at OFF position. Make sure that the print wheel has stopped.
- 3. Remove the printer cover by sliding it towards the back of the calculator. (See Fig.
- 4. Remove the used ribbon.
- 5. Install the new ribbon.
- 6. With the black side of the ribbon facing upwards, place one of the reels on the reel shaft on the right. Make sure that the reel is securely in place.
- 7. Thread the ribbon around the outside of the metal guides. (See Fig. 2)
- 8. Insert the right reel securely.
- 9. Take up any slack by manually turning one of the reels.
- 10. Replace the cover.
- 11. Replace the roll of paper tape.



# PAPER TAPE REPLACEMENT

- 1. Remove the printer cover. (See Fig. 1)
- 2. Assemble the paper holder. (See Fig. 2)
- 3. Replace the printer cover.
- 4. Place the new roll of tape in the holder at the back of the calculator. (See Fig. 3)
- Fold the leading edge of the roll of paper 3 to 5 cm. (Never fold it slantwise.) (See Fig. 4)
- Insert the leading edge of the paper into the opening directly behind the print mechanism. (See Fig. 5)

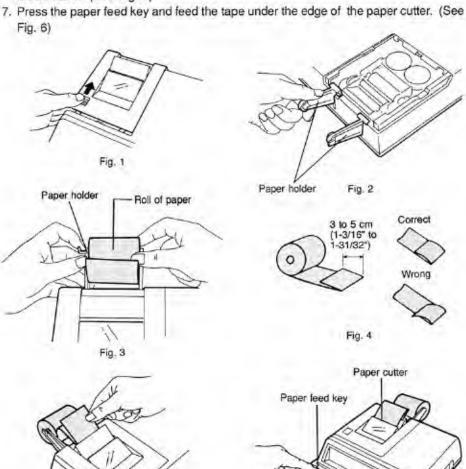


Fig. 5

Fig. 6

# **ERRORS**

There are several situations which will cause an overflow or an error condition. When this occurs, the error symbol "E" will be displayed and all keys will electronically lock. The contents of the memory at the time of the error are retained.

If an "0·E" is printed on the tape at the time of the error, the ★ key must be used to clear the calculator. If an "E" with any numerals except zero is printed on the tape or if an "E" is not printed on the tape, the error may be cleared with the ☑ or ★ key and the calculation can still be continued.

#### Error conditions:

- Entry of more than 10 digits or 9 decimals. (QS-1760A)
   Entry of more than 12 digits or 11 decimals. (QS-2760A/2770A)
   This error can be cleared with the ☐ or → key.
- 2. When the integer portion of an answer exceeds 12 (10: QS-1760A) digits.
- 4. When any number is divided by zero. (Ex. 5 🗦 0 🖆 )

#### DECIMAL SYSTEM

#### Input override decimal feature

The calculator operates on a principle of floating decimal entries with preset decimal answers.

- An entry may contain up to 11 (9: QS-1760A) decimal places, regardless of the decimal selector setting.
- Answers will be printed to the preset decimal position except when an underflow condition prevails.

# CALCULATION EXAMPLES

- Set the decimal selector as specified in each example.
   The rounding selector should be in the "5/4" position unless otherwise specified.
- The grand total mode selector, constant mode selector, add mode selector, item count
  mode selector, and first factor accumulation selector (QS-2770A only) should be in
  the "•" position (off position) unless otherwise specified.
- 3. Print mode selector should be in the "P" position unless otherwise specified.
- If an error is made while entering a number, press the confect or → key and enter the correct number.
- 5. Negative values are printed with "-" symbol in red.

Note:

All totals and sub-totals may be used for further calculations. RE-ENTER' the number into the calculator by using a FUNCTION key and continue the problem.

# EXAMPLE:

Selector	Operation	Print	Note
- F 6 5 4 3	123 ± 456 ± *	123-00 + 456-00 + 579-00	
	2 📜	# 579-00 x 2· = 1-158-00 *	# Re-entry of total

#### DATE MEMORY (only QS-2770A)

The QS-2770A, provided with date memory, allows date, number etc. to be stored once and then recalled and printed as necessary.

Note: The date memory can also be used as a constant memory.

#### A. Print the date of March 5, 1993.

Selector (1)	Operation (2)	Display (3)	Print (4)	
∏=£	3,05.1993 D	3.05-1993	3-05-1993	(red)
-6 -5	*	0.	0. *	
-4 -3	20 ±	20.00	20.00 +	
₩ -2	30 🛨	50.00	30.00 +	
	*	50.00	50.00 *	
	0	3.05-1993	3-05-1993	(red)

B. 
$$2 \times 12.34 =$$
  
 $4 \div 12.34 =$ 

(1)	(2)	(3)	(4)		
∏-E	12.34 D	12.34	12-34		(red)
-6 -5	t_E	inters numbers into th	ne date memory.		
-4	2 X	2.	1 2-	x	
= 2	D	12.34	12:34		(red)
-0	(±)		12-34	=	
	_	24.68	24-68	*	
	4 1	4.	4-	+	
	D	12.34	12-34		(red)
	1		12-34	=	
		0.32	0-32	*	

# ADDITION

12.45 + 36.62 - 93.20 =

(1)	(2)	(3)		(4)	
∏-£	12.45	12.45	-1	12-45 +	
-6 -5	36.62 🛓	49.07		36-62 +	
-4	93.20 -=	44.13-		93.20 -	
-2	*	44.13-	-	44-13 *	
-1	1		,		

# REPEAT ADDITION AND SUBTRACTION

123 + 123 + 123 + 456 - 100 - 100 =

(1)	(2)	(3)	(4)
∏-F	123 🕍	123.	123- +
-6 -5	1	246.	123- +
-4	1	369.	123- +
-2	456 🛓	825.	456- +
= 0	100 ==	725.	100
	=	625.	100
	*	625.	625- *

# ADDITION AND SUBTRACTION WITH ADD MODE

12.45 + 16.24 + 19.35 - 5.21 =

(1)	(2)*	(3)	(4)
∏~F	1245 🖺	12.45	12:45 +
-6 -5 A/+ • A/*	1624 🛓	28.69	16-24 +
-4 1 1 1	1935 📳	48.04	19-35 +
-2 Z	521 -=	42.83	5.21 -
-0	*	42.83	42-83 *

<sup>\*:</sup> The . key was not used in the entries.

# MULTIPLICATION

12.36 x 3.33 x 53.21 =

(1)	(2)	(3)	(4)	
□-F	12.36 X	12.36	12-36	x
-6 -5	3.33 X	41.1588	3-33	×
-4	53.21 🛓		53-21	=
國 - 2	14.5	2,190.06	2.190.06	*

# DIVISION

 $256 \div 12 \div 0.56 =$ 

(1)	(2)	(3)	(4)	)
∏-£	256 🛨	256.	256-	÷
-6 -5	12 €	(21.33333333333	12	÷
■ -3 -2	.56 🛓	(21.33333333: QS-1760A)	0.56	2
	.00 (2)	38.095	38.095	

# MIXED CALCULATIONS

A.  $(10 + 2) \times 5 =$ 

(1)	(2)	(3)	(4)
∏~£	10 🖹	10.	10. +
-6 -5	2 🛨	12.	2- +
-4 -3 -2	2 🖹		12∙ ◊
-2 -1 -0		12.	12· x
	5 ( <u>±</u> )		5- ≡
		60.	60⋅ *

B. 5 x 2+ 12 =

(1)	(2)	(3)	(4)
- F 6 5	5 ×	5.	5. x
-5	5 X 2 ±		2. =
-4 -3 -2		10.	10- *
-1		- 40	20
<b>■</b> −σ	主	10.	10. +
	12 🛓	22.	12. +
	*	22. 22.	12. +

C. 
$$\frac{(5+12) \times 3.2 \times 6.7}{2} =$$

(1)	(2)	(3)	(4)
П-5	5 🚉	5.00	5.00 +
-6 -5	12 🛓	17.00	12.00 +
-4 -3 -2	×		17-00 ◊
-0		17.00	17-00 x
	3.2 X	54.4	3-2 x
	6.7 ⊕	364.48	6-7 ÷
	6.7 ÷ 2 ‡		2. =
	3 6 2 7 1	182.24	182-24 *

# CONSTANT CALCULATIONS

- A. MULTIPLICATION
- 1. 62.35 x 11.11 = 1
- 2. 62.35 x 22.22 = 2
- 3. 62.35 x 33.33 = (3)

(1)	(2)	(3)	(4)
	62.35 X	62.35	62-35 x
-5 -4 -3	11.11 📳	692.71	11-11 = K 692-71 * 1
======================================	22.22		22·22 = K
<b>□</b> -κ		1,385.42	1.385.42 * ②
<u> </u>	33.33 📳	Sec. As	33-33 = K
		2,078.13	2.078.13 * (3)

B. DIVISION

1. 11.11 <u>÷ 77.77</u> = ①

2. 22.22 ÷ 77.77 = (2)

3. 33.33 ÷ 77.77 = ③

(1)	(2)	(3)	(4)
∏-F	11.11 🕀	11.11	11·11 ÷
-6 -5	77.77		77·77 = K
3		0.143	0.143 * ①
= 2	22.22		22-22 = K
□-0	22.22	0.286	0.286 * (2)
-κ -•		0.000	
	33.33 🚉		33:33 = K
		0.429	0-429 * ③

# **POWER CALCULATIONS**

# A. SQUARING

 $5.25^2 = 5.25 \times 5.25 =$ 

(1)	(2)	(3)	(4)
□-F	5.25 X	5.25	5-25 x
-6 -5	1		5-25 ≃
-4		27,563	27.563 *

# B. CUBING

 $5^3 = 5 \times 5 \times 5 =$ 

(1)	(2)	(3)	(4)
-F	5 X	5.	5- x
-6 -5	(1)		5· = K
-4 S-K		25.	25- *
-2 -1 -0	<b>(1)</b>		25⋅ = K
3-0		125.	125 *
è	5 X	5.	5- x
-6 -5	×	25.	5- x
-4 -K	5 X X ±		5. =
-2 20	770	125.	125 *

# CORRECTION OF ERRORS

A. 123 + <u>556</u> → 123 + <u>456</u>

(1)	(2)	(3)	(4)
∏-F	123 (1)	123	123- +
-6 -5	556 CE	0.	
-4	456 😫	579.	456- +
-2	*	579.	579- *

# B. 1234567 → 1234578

(1)	(2)	(3)	
- F 6 5 4 3 2 1	1234567 	1,234,567. 123,456. 12,345. 1,234,578.	

# RECIPROCAL CALCULATIONS

$\frac{1}{7}$ = ①	$\frac{1}{7^3} = 2$			
(1)	(2)	(3)	(4)	
-F -6 -5 -4 -3 -2 -1 -0	7 🐑	7. 1. 0.14285714285 (0.142857142: QS-1760A)	7· ÷ 7· ÷ 7· = 0·14285714285 * ① (0·142857142: QS-1760A)	
	7 🕀	7. 1. 0.14285714285 (0.142857142: QS-1760A) 0.02040816326 (0.020408163: QS-1760A) 0.00291545189 (0.002915451: QS-1760A)	7· ÷ 7· ÷ 7· ÷ 7· ÷ 7· = 0.00291545189 * ② (0.002915451 * : QS-1760A)	

# PERCENT MULTIPLICATION - DIVISION

A. 100 x 25% =

	(2)	(3)	(4)
<u></u>	100 X	100.	100° x
-6 -5	25 %		25- %
-4  -3		25.00	25.00 *

B. 123 ÷ 1368 = (%)

(1)	(2)	(3)	(4)
П-Е	123 📳	123.	123· ÷
-6 -6	1368 %		1.368- %
-4 -3		8.99	8.99 *
-2			
-1	1		1

# SQUARE ROOT CALCULATION

EXAMPLE: √123,456 =

(1)	(2)	(3)	(4)
∏-Ê	123456 🛨	123,456.	123-456- ÷
- 5	(£)		123-456- √
-4 -3		351.363	351-363 *

# ADD-ON/DISCOUNT

EXAMPLE: 1 A 5% add-on to 100 EXAMPLE: 2 A 10% discount on 100

(1)	(2)	(3)	(4)
- f - 6 - 5 - 4 - 3 - 2 - 1	100 × 5 MU	100.	100- x 5- % 5-00 Increase 105-00 * New amount
	100 × 10 +/- MU	100.	100· x
-5 -4 -3 -2	10 +/- MU	90.00	- 10· % - 10·00 90·00 *

Markup and Profit Margin are both ways of calculating percent profit.

The difference is:

- Profit margin is percent profit vs. selling price.
- Markup is percent profit vs. cost.

Note: In some cases, negative percentages will be shown for margin or markup. This is a normal function of the calculation logic.

#### MARGIN

EXAMPLE: Calculate the profit margin of a \$65.00 item being sold at \$89.00.

(1)	(2)	(3)	(4)
□-F	65 ==	65.00-	65.00 -
-6 -5	89 (±)	24.00	89.00 +
-4	MU		24.00 *
-2	1,000	26.97	26.97 %C

# SELLING PRICE (USING MARGIN)

EXAMPLE: Calculate the selling price (a) and the gross profit (b) from a cost of \$8,160 on the basis of a 15% profit on the selling price.

(1)	(2)	(3)	(4)
- F 6 5	8160 ÷ 15 MU	8,160.	8-160- ÷ 15- %M
-4			9-600-00 * (a)
-2		1,440.00	1-440-00 GP (b)
-1	1		The state of the s

#### COST (USING MARGIN)

EXAMPLE: Calculate the cost (a) and the gross profit (b) from a selling price of \$500 on the basis of a 35% profit on the selling price.

(1)	(2)	(3)		(4)		
□-F -6	500 X 35 +/- MU	500.		500- 35- 5		
-5 -4 -3	35 +/- MU		11/5	175.00	,0	(b)
₩ -2		325.00		325-00	k	(a)

#### MARKUP

EXAMPLE: Calculate the markup of a \$150.00 item being sold at \$200.00.

(1)	(2)	(3)	(4)
- x	200 🛓	200.00	200-00 +
-6 -5	150 =	50.00	150-00 -
-4	MU		50-00 *
₩ -2		33.33	33:33 %C

#### SELLING PRICE (USING MARKUP)

EXAMPLE: Calculate the selling price (a) and gross profit (b) from a cost of \$6,950 on the basis of a 25% profit on the cost.

(1)	(2)	(3)	(4)
THE	6950 ×	6,950.	6-950- x
-6 -5	25 MU		25. %
-4	1000		1.737.50 (b)
-2		8,687.50	8-687-50 * (a)

# COST (USING MARKUP)

EXAMPLE: Calculate the cost (a) and the gross profit (b) from a selling price of \$9,780 on the basis of a 20% profit on the cost.

(1)	(2)	(3)	(4)
□ - F 6	9780 🔄	9,780.	9.780· ÷
-5	20 +/- MU		- 20· %M
-3			8-150-00 * (a)
-2		1,630.00	1-630-00 GP (b)

#### PERCENT CHANGE

EXAMPLE: Calculate the dollar difference (a) and the percent change (b) between two yearly sales figures \$1,500 in one year and \$1,300 in the previous year.

(1)	(2)	(3)	(4)		
П-Е	1500 重	1,500.00	1:500:00 +		_
-6 -5	1300 ==	200.00	1-300-00 -		
-4	MU		200.00 *	(a)	
-2	1000	15.38	15-38 %C	(b)	
	6		1		

# PERCENT PRORATION

EXAMPLE: Calculate the percentage of each of the parts is to the whole.

Expense \$ 123 456

Expenses	%
\$ 123	(a)
456	(b)
789	(c)
(D)	(d)

(1)	(2)	(3)		(4)	
- F - 6 - 5	123 🛓	123.00	123-00	+	
-4 -3	456 <u>±</u>	579.00	456-00	+	
<b>□</b> -2	789 🛓	1,368.00	789-00	+	
	123 MU		1-368-00	*	(D)
			123-	F	
		8.99	8.99	%P	(a)
	[+1]	8,991	8-99	+1	
	456 MU		456-	F	
		33.331	33-33	%P	(b)
	[+1]	33.331	33-33	+1	
	789 MU		789-	F	
		57.681	57-68	%P	(c)
	+1	57.681	57-68	+1	
	<b>+1</b>	100.001	100-00	0.1	(d)

<sup>\*:</sup> Press the x key to clear the memory before starting a memory calculation.

# ITEM COUNT CALCULATION

Bill No.	Number of bills	Amount
1	1	\$100.55
2	1	\$200.00
3	1	\$200.00
4	1	\$400.55
5	1	\$500.65
Total	(a)	(b)

(1)	(2)	(3)	(Item counter)*	(4)	
-6 -6	100.55 🚼	100.55	001	100-55 +	
-6 -4 -3	200 📳	300.55	002	200-00 +	
= 2	1	500.55	003	200-00 +	
	400.55 😫	901.10	004	400-55 +	
(C± • (C+	500.65 (±)	1,401.75	005	500-65 +	
	*		005	005	(a)
1	1	1,401.75		1,401.75 *	(b)

\* only QS-2770A

# **GRAND TOTAL CALCULATION**

EXAMPLE:

4 Grand total

(1)	(2)	(3)	(4)	
□-F	GT *			
-6 -5	100 ±	100.	100- +	
-4 -3	200 (1)	300.	200- +	
-2	300 🛓	600.	300- +	
■ - o	*	600. •	600- *+ 1	
51 •	300 (₤)	300. •	300- +	
	400 ±	700.	400- +	
	500 🛓	1,200. •	500- +	
	*	1,200.	1.200 *+ 2	
	500 重	500.	500- +	
	600 ==	100.∓	600	
	700 🖹	600.	700- +	
	*	600.	600 *+ 3	
	GT	2,400.	2-400· *G 4	

# MEMORY CALCULATIONS

(1)	(2)	(3)	(4)
- F - 6 - 5 - 4 - 3	46 × 78 +1	46.	46⋅ x 78⋅ =
-2		3,588.1	3-588- +1 1
<b>■</b> - 0	125 🕂	125.1	125- ÷
	5 +1		5⋅ =
	1	25.1	25 +1 2
	72 ×	72,1	72· x
	8 -1		8- =
	100	576.1	5761 ③
	ΦĪ	3,037.1	3-037- 01 (4)

<sup>\*:</sup> Press the x key to clear the memory before starting a memory calculation.

EXAMPLE (2): (123 + 45) x (456 - 89) =

(1)	(2)	(3)		(4)
- F - 6	123 +1	123.1	123-	ΔĬ
-5 -4	45 1	45.1	45	
-3	456	456.1	456-	
= 1 = 0	89 ==	367.1	89-	-
	×		367-	0
		367.1	367	×
	<b>61</b>	168.1	168	10
	<b>(1)</b>		168	-
	1	61,656.I	61-656-	*

# GRAND TOTAL WITH FIRST FACTOR ACCUMULATION (only QS-2770A)

Calculation of closing inventory

Article	Amount of remainders	Unit price (\$)	Sum (\$)
Α	350	25	(a)
В	136	62	(b)
С	48	120	(c)
D	122	30	(d)
Total	(E)		(e)

(1)	(2)	(3)	1	(4)	
- F -6 -5 -4 -3 -2	GT *1 350 × 25 ±	350. 1	350- 25-	xI =	68
□ - 1 Gr •	136 × 62 ±	1361	8-750- 136- 62-		(a)
		8,432.•1	8:432	*+	(b)
FΣ:	48 🗶 120 🛓	48.a <sup>I</sup>	48- 120-	x 1 =	
		5,760.• <sup>1</sup>	5.760	*+	(c)
	122 🔀 30 🛓	122.	122- 30-		
	La.	3,660.	3-660	*+	(d)
	GT	26,602. I	26,602	*G	(e)
	*1	656.	656-	* 1	(E)

# SAMPLE APPLICATIONS

- Set the decimal selector as specified in each example.
   The rounding selector should be in the "5/4" position unless otherwise specified.
- The grand total mode selector, constant mode selector, add mode selector, item count
  mode selector, and first factor accumulation selector (QS-2770A only) should be in
  the "•" position (off position) unless otherwise specified.
- 3. Print mode selector should be in the "P" position.

#### **AVERAGING**

Calculate the average of a series of values.

SOLUTION: 1. Add the values to calculate the TOTAL VALUES.

2. Determine the NUMBER OF VALUES.

3. Calculate the average.

FORMULA:

Average = Total of the values

Number of values

EXAMPLE:

	Day Sales	
lf	Monday\$123.15	
	Tuesday 118.00	
	Wednesday	
	Thursday 125.02	
	Friday 158.25	

Total Sales \$656.00 for 5 days

Then Average Sales = \$131.20

Note: If you are working in dollars and cents, use the "Add Mode." If not, set the decimal as desired.

Selector (1)	Operation (2)	Display (3)	Display * (Item counter)			rint (4)	
	12315	123.15 241.15 372.73 497.75 656.00 131.20	001 002 003 004 005 000	005	123-15 118-00 131-58 125-02 158-25 656-00	+ + + +	No. of items Total sales

\* only QS-2770A

#### COMPOUND INTEREST

Calculate the new balance on a deposit which is compounded quarterly for 4 years at a given annual interest rate.

SOLUTION: 1. Calculate the quarterly interest rate.

2. Calculate the new balance (principal plus interest)

FORMULA: New balance = P (1 + i)<sup>n</sup>

Where P = amount of deposit (principal)

i = interest rate per period

n = number of years x 4

EXAMPLE: If P = \$6,150

i = 5% annum ÷ 4 periods = 0.0125

n = 4 years x 4 periods = 16

Then 6,150 (1 + 0.0125)16 = \$7,502.32 (New Balance)

# (QS-2760A/2770A):

(1)	(2)	(3)		(4)	
m-r	.05 🛨	0.05	0-05	+	Annual int. rate
-6 -5	4 1		4.	20	
-4 -3		0.0125	0.0125	*	Quarterly int. rate
-2 -1 -0	1	0.0125	0-0125	+	
	1 🛓	1.0125	1.	+	
	×		1-0125	0	(1+i)
		1.0125	1-0125	×	
	1	×	1.0125	=	
		1.02515625	1.02515625	*	$(1+i)^2$
	×	1.02515625	1.02515625	×	
	( <u>±</u> )		1-02515625	=	
	1	1.05094533691	1-05094533691	*	$(1+i)^4$
	×	1.05094533691	1-05094533691	×	
	<b>±</b>	1000	1-05094533691	=	
	11 -5	1.10448610117	1-10448610117	*	$(1 + i)^8$
	X	1.10448610117	1-10448610117	×	
	<b>(</b>	Action to the second	1-10448610117	=	
	1 3	1.21988954767	1-21988954767	*	(1 + i)16
	×	1.21988954767	1-21988954767	×	
	6150 😩		6-150-	=	Principal
	1	7,502.32071817	7-502-32071817	*	New balance

# (QS-1760A):

(1)	(2)	(3)	(4	1)
■ - F -6	.05 🛨	0.05	0.05	+ Annual int. rate
<del> </del> − 5	4 (±)		4. :	•
-4 -3		0.0125	0-0125	<ul> <li>Quarterly int. rate</li> </ul>
-2 -1 -0	1	0.0125	0-0125	
	1 📳	1.0125	15.5	+
	×		1-0125	0 (1 + i)
		1.0125	1-0125	×
	(±)	The second second	1-0125 =	
		1.02515625	1.02515625	$* (1+i)^2$
	×	1.02515625	1-02515625	x
	1		1.02515625 =	=
	-	1.050945336	1-050945336	$*$ $(1 + i)^4$
	×	1.050945336	1-050945336	x
	1		1-050945336 =	=
	1 3	1.104486099	1-104486099	* (1 + i) <sup>8</sup>
	×	1.104486099	1-104486099	x
	(±)	1000	1-104486099 =	-
	-	1.219889542	1.219889542	* (1 + i)16
	×	1.219889542	1-219889542	x
	6150 🖹		6-150-	Principal
		7,502.320683	7-502-320683	* New balance

#### **SPECIFICATIONS**

Type: Electronic print/display calculator

Power source: AC: 120V, 60Hz
Display: Fluorescent display
Operating capacity: 10 digits (QS-1760A)

12 digits (QS-2760A/2770A)

Display/Print capacity: With symbol and 3-digit punctuations

11 digits (display), 16 digits (printing) (QS-1760A) 13 digits (display), 18 digits (printing) (QS-2760A) 13 digits (main display) + 4 digits (sub display),

18 digits (printing) (QS-2770A)

Decimal point: Automatic decimal point positioning by preset decimal

selector (0-1-2-3-4-5-6-F) with Add mode (A/+, A/x)

Calculations: Four arithmetic calculations, constant multiplication and

division, power calculation, add-on/discount calculation, repeat addition and subtraction, square root calculation, reciprocal calculation, grand total calculation, item count calculation, markup calculation, average calculation, memory calculation, first factor accumulation calculation

(only QS-2770A), etc.

Components: LSI, etc.

PRINTING SECTION

Printer: Mechanical printer
Printing speed: Approx. 4.1 lines/sec.

Paper feed speed: Approx. 12.3 lines/sec.

Printing paper: 57 mm (2-1/4") ~ 58 mm (2-9/32") wide

80 mm (3-5/32") in diameter (max.)

Operating temperature: 0°C ~ 40°C (32°F ~ 104°F)

Power consumption: 13.5W, 150mA

Dimensions: 250 (W) x 315 (D) x 76 (H) mm

9-27/32" (W) x 12-13/32" (D) x 3" (H)

Weight: Approx.2.2kg(4.85lbs.)

Accessories: 1 roll of paper, 1 ink ribbon, paper holder and operation

manual

#### WARNING

THE VOLTAGE USED MUST BE THE SAME AS SPECIFIED ON THIS CALCULATOR. USING THIS CALCULATOR WITH A HIGHER VOLTAGE THAN THAT WHICH IS SPECIFIED IS DANGEROUS AND MAY RESULT IN A FIRE OR OTHER TYPE OF ACCIDENT CAUSING DAMAGE. WE ARE NOT RESPONSIBLE FOR ANY DAMAGE RESULTING FROM USE OF THIS CALCULATOR WITH A VOLTAGE OTHER THAN THAT WHICH IS SPECIFIED.

# SHARP

# SHARP ELECTRONICS CORPORATION

Sharp Plaza, Mahwah, New Jersey 07430-2135

SHARP CORPORATION

PRINTED IN CHINA T(E0114E) (5) OGS9208301////